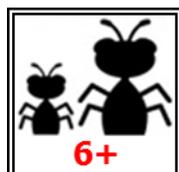




# NumBugz<sup>®</sup> Rules



## Colonyz Extra

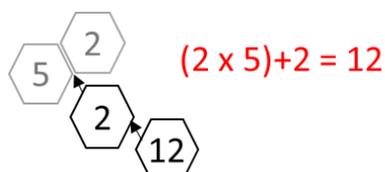


### 1) Make Colonyz even more competitive by letting Contactz Count

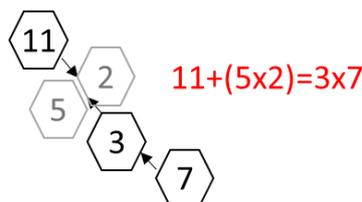
When you link to the Colony you must use all numbers, your Bugz make contact with, only once in your calculation. But if a single Bug makes contact with and uses more than one number it earns an “additional contact”. Every additional contact made during a player’s turn, allows them to either

- **Help an opponent** – take a random Bug from an opponent’s set and add it anywhere into the Colony
- **Bite an opponent** – take a random Bug from the edge of the Colony and flip it back into an opponent’s set

Example 1. A player earns 1 “**additional contact**” by the 2 contacting & using both 5 & 2 which means they can now move 1 random Bug as they wish

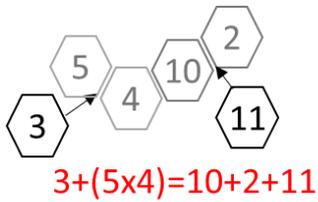


Example 2. Even though it appears that both the 11 and 3 are contacting the 5 & 2 it still only counts as 1 “**additional contact**” because 5 & 2 can only be used once each which means they can now move 1 random Bug as they wish



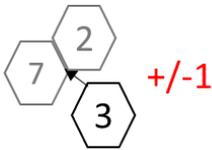


Example 3: The player earns 2 “additional contactz” by using the 5 & 4 and 10 & 2 which means they can now move 2 random Bugz as they wish



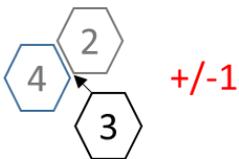
### How does it work with Sequencing?

Bugz must use all numbers they contact **unless they are sequencing**.



Example 1.

This is allowed if sequencing to +/- 1 even though the 7 is not used



Example 2.

from **both** numbers

Here a player sequencing earns an “additional contact” as the 3 is 1 away

Additional contactz add a bit more spice to the game and the result is never certain until the very last turn.

### 2) Focus on a Function?

As well as players using different calculations to link to the Colony, you can also force players to focus on a particular function (multiplication, division etc). For example a capable player may be linking with at least 2 functions, one of which you might agree must be a multiplication - every time they link Bugz to the colony, they must include at least one multiplication in their calculation. It's another variation to level the playing field and also help players to focus and improve.