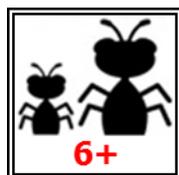




NumBugz[®] Rules



25z



25z is a quick, fun game of probability and bluff.

Aim of the game: To get closest to 25 without going over (Popping!).

Players: Can be played by 2 people, but better with 3 or more

Starting the Game: All the Bugz start in the Bugz Bag. Each player randomly pulls 3 Bugz from the Bag and adds them together. The player with the highest total number goes first. These 3 Bugz then become each player's starting Pot.

Playing a Round: All players randomly pull 2 Bugz from the Bugz Bag and making sure no-one else can see, add the two numbers together. The first player then decides whether to **rest** or **feed** depending on how close their total is to 25.

Feed by taking another Bug from the Bag, laying it on the table **number face up** so other players can see it and adding it to their Bugz total. A PLYT Bug can be either zero or 13.

They can continue to feed until they are happy to rest at or below 25. Once a player rests, the turn passes clockwise.

If a player exceeds 25 they have **Popped** and must put their Bugz back into the Bugz Bag **PLUS one Bug from their Pot**.

Winning a Round: When all players have completed their turn, they flip the Bugz and reveal their totals. The player with the total closest to or equal to 25 will win the round. All the used Bugz are then returned to the Bag, except for one which the winner adds to their Pot.

In the event of a tie, the tied players both add a Bug to their own Pot.

Winning the game: The first player to reach a total of 6 Bugz in their Pot wins the game